Kirsten Chanley

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Experience

Principal User Experience Designer / User Experience Lead: Roche   **April 2020 — Present**

- Hiring, onboarding, and coaching Principal UX Designers who support product life cycle needs
- Daily communication and ongoing collaboration with product owners, development & UX teams

Senior Product Design Consultant: Wells Fargo   **August 2018 — April 2020**

- Design/scrum lead on the Auto Loan integration project – phased release
- Product designer for the on mobile app navigation and redesign effort

Senior Interaction Designer: U.S. Bank   **March 2017 — August 2018**

- Project lead and lead interaction designer for the Mobile Team (handset and tablet)
- Lead interaction designer on Zelle integration and Bill Pay redesign

Senior Interaction Design Engineer: Change Healthcare   **July 2016 — March 2017**

- Project lead, interaction and visual designer for an online customer payment application
- Contributing designer for an enterprise solution for B2B customers

Senior User Experience Designer (VP): Bank of America   **June 2012 — July 2016**

- Project lead for Mobile Check Order effort & Security Center design
- Design lead Accounts Overview redesign effort (desktop, handset, and tablet)

Senior UX Designer: OCLC - Online Computer Library Center   **February 2012 — June 2012**

- Created wireframes, site architecture, and UX requirements for Record Builder application

Interactive Design Specialist (AVP): Union Bank   **October 2010 — February 2012**

- Lead designer (interaction & visual) for various projects and product redesigns

Interaction Designer: Early-Adopter   **September 2009 — December 2009**

- Using HTML, CSS, jQuery, Flash, PHP, and Wordpress, I modified, updated, and redesigned web pages for Early-Adopter clients

Production Designer (CRF): Amgen   **August 2006 — October 2007**

- Collaborated with study designers and data managers to create documents for clinical trials

Education

MFA, Design & Technology: Parsons School of Design (New York, NY)

BFA, Graphic Design & Minor, Art History: University of the Pacific (Stockton, CA)

Skills

Collaborative while working with product owners, development teams, and legal partners
Adept at presenting work and sharing ideas
Brand identity development and strategy
Wireframe development and site-flow mapping (Figma, Sketch, Axure, Adobe Suite, Invision, iRise)
Prototyping (Figma, Sketch, Axure, Invision)
Usability testing (in person & remote)
Mobile design for iOS and Android
Design validation and development support
Accessible Design (A11Y WCAG 2.0)
Agile methodology and software (Confluence & JIRA)
Conceptual design